

North Norfolk Afternoon Mixed Bowls League

League Rules

1. The League shall be known as the North Norfolk Afternoon Mixed Bowls League and shall comprise those Clubs elected each year at the Annual General Meeting. The aim of the League shall be to provide competitive bowling for men and women of all ages, with preference always being given to those who are retired or not playing in other leagues.
2. The League Committee shall consist of the Chairman, Secretary Treasurer and Results Coordinator, all of whom shall be elected annually at the Annual General Meeting.
3. An affiliation fee will be agreed annually at the Annual General Meeting and paid to the Treasurer at that meeting. A charge per player, per team, per game will also be agreed annually at the Annual General Meeting, this fee to be payable to the Treasurer following the last match of the season.
4. The League Treasurer shall account for all funds at the Annual General Meeting each year and the distribution of profits, if any, will be determined by the Clubs attending.
5. At least one representative from each Club shall be entitled to attend the Annual General Meeting of the League, having been given at least 14 days' prior notice of the Meeting. Only one representative Member from each Club shall be allowed to vote.
6. The League will play to English Bowling Federation Rules which shall apply in addition to the League Rules set out below, and will be affiliated to the Norfolk County Bowls Association.
7. [A] Each Club will play on an at home and away basis. Matches to commence at 2.00 p.m. on dates to be mutually agreed by each of the Clubs at the Annual General Meeting. If a team is unable to honour a fixture date during the season, then another mutually agreeable date should be agreed, as close as possible to the original date.

Applicable at end of Season Only

[B] If play is not possible on the agreed date, or on any further agreed dates due to :

[i] Adverse weather

The following will be implemented upon the **agreement** of the two participating team captains.

The Home Club will submit a Result Card to the League Result Coordinator complete with the following information:

[i] Name of the Home and Away Club,

[ii] Date of home match which was at variance

[iii] Statement that both Captains wish Rule 7 [B] to be implemented.

The League Result Coordinator will log the request.

When the final league matches have been played and scored, both teams will be accredited with a game played and awarded match points, shots for and shots against based upon the team's average points scored, shots for and shots against per game for completed season.

[C] Should a game not be played for any other reason than the above, [e.g. insufficient number of players] then 0 points will be awarded to the club which was unable to honour the fixture and 8 points to the other club.

The match points and shots average will be rounded up or down to nearest whole number

8. Each Club shall field a team of 9 players divided into 3 blocks of 3 players, each playing 3 woods. In the event any Club has difficulty in meeting this requirement for a particular game, then the fixture should be re-arranged for a later date.
9. A player may play for only one Club in any season. It will be left to the integrity of the team selectors to ensure that the preference stated in Rule 1 is complied with wherever possible.
10. The game will consist of 18 live ends.
11. Any member of a block may be instructed by the skip to mark the scorecard and measure where necessary for shots.
12. Rinks shall not be strung or marked other than by a central line marker or number. If, however, there are no ditches, then the end boundary shall be marked with string. A bowl over that line or resting on it or any part of the bowl resting above that line shall be deemed dead and removed from the rink. Than jack shall be considered live under the same circumstances and shall be played to.
13. If, during the course of play the jack is run sideways into an adjoining rink, it becomes dead and the end shall be played again. If the jack is struck off the end of the rink it remains live but all bowls in the ditch, or over the line as mentioned in Rule 12, including touching bowls, are dead and must be removed
14. The minimum cast of the jack must be 19 metres. If it should be necessary to measure the length of cast, then the measurement is taken from a point at the centre of the front edge of the mat to the nearest point of the jack
15. The mat may be of convenient size or shape and the front end of the mat shall be placed not less than 2 metres from the edge of the green on the first end of play. On subsequent ends, the mat may be taken to a position of 4 metres from the edge of the green, provided always the minimum cast of 19 metres can be achieved.
16. Any bowl which is more than 2 metres from the jack does not count. Clubs should provide 2 metre canes for measuring purposes.
17. Dress will be grey trousers or skirts and white tops. Standard bowling shoes (having wholly flat and un-patterned soles) must be worn for the protection of Club greens. Players with any other footwear will be prohibited from playing.

18. Play must commence at 2.00 pm and waiting time for a team or individual to arrive will be 15 minutes. Late comers will only be allowed to join the game with the consent of both captains, otherwise they will be disqualified. A block starting the game with only two players will still play with three woods each, but play will be as follows: :- Lead, Lead, Two – Lead, Lead, Lead, Lead, Two. No player shall play two consecutive bowls. Any late coming individual will come into game at Position No.2.
19. If a match is abandoned due to inclement weather then, provided a minimum of 12 ends has been played by each block, the match result at that stage will stand, irrespective of whether the Captains agree or not. If a match is stopped for reasons other than inclement weather and 12 ends have not been played by each block, then it shall be played again in its entirety on a date to be mutually agreeable to both teams.
20. Each game will qualify for a total of 8 points awarded as follows:- 2 points for each winning block, 1 point each in the case of a draw, and 2 additional points for the team with the highest aggregate of shots. (Again 1 point each team in the case of a draw). The point scored will be entered into a League Table to establish final League positions. In the event of a tie for any positions, shots for and against will be taken into account.
21. Results cards will be supplied by the League Secretary, one for each home game. The Captain of the home team shall complete the fixture details and both Captains must sign before the card is forwarded to the League Secretary as soon as possible following the game. Please do not allow cards to accumulate before sending them in.
22. Any disputes which cannot be settled on the spot by the two Club Captains must be referred to the Secretary who will call a special meeting of the Management Committee, whose decision shall be final. The intention is for friendly games in all senses.
23. A Cup will be awarded to the winning Club, both winning Club and runners-up will also receive a cash prize, the amounts of which will be agreed annually at the Annual General Meeting.
24. Two blocks of 3 wood triples from each Club will be invited to an Annual Afternoon League Tournament. Only Afternoon League players who have played regularly throughout the season may take part. . A Tournament Shield will be awarded to the winning block to be held by their Club for 12 months and cash prizes will also be awarded, and cash prizes will also be awarded both to winners and runners-up.
25. A copy of these Rules must be exhibited at Club's green.